# A hybrid CPU-GPU Fast Poisson Solver for Direct Numerical Simulations

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## **Motivation: Turbulent flows**



Storm of turbulent gases in the Omega/Swan Nebula<sup>1</sup> Scale: Light years; Re: ~10<sup>10</sup>



Falcon 9 Exhaust plume<sup>3</sup> Scale: ~100m, Re: ~10<sup>9</sup>



Eruption of Mount St. Helens on 18<sup>th</sup> May 1980<sup>2</sup> Scale: ~1km, Re: ~10<sup>6</sup>

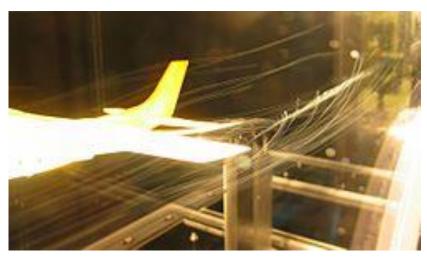


Aircraft wake turbulence<sup>4</sup> Scale: ~100m, Re: ~10<sup>7</sup>

## **Experimentally accessible flows**



Turbulent jet visualized using Laser-induced fluorescence<sup>5</sup>



Wing-tip vortices visualized using helium-filled bubbles<sup>6</sup>

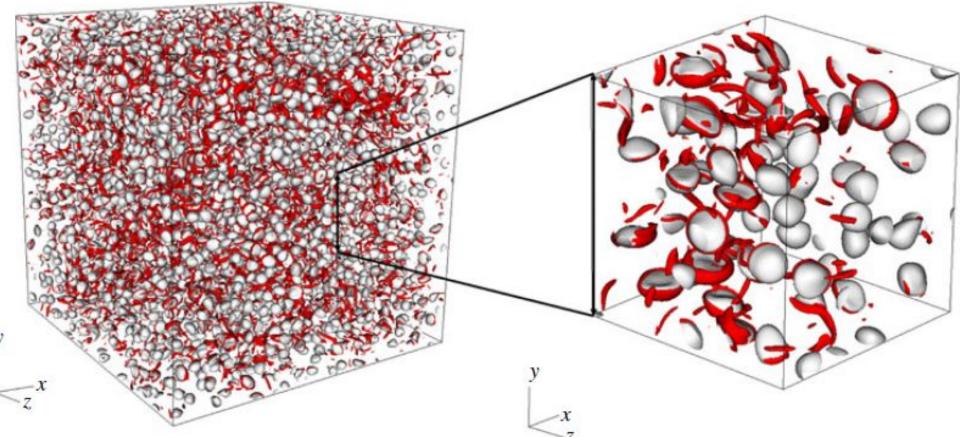
## **Experimentally inaccessible flows**

- **Not feasible:** Stellar flows, volcanoes, cardiovascular flows, etc.
- **Expensive:** High Re turbulent flows in wind tunnels, flight tests, etc.
- **Unavailable**: Multiphase flows like particle-laden flows in clouds, droplet-laden flows in combustion chambers, etc.

## **Computational Fluid Dynamics (CFD)**

Croenables in-silico experiments with the following tools.

- Direct Numerical Simulation (DNS) is a research tool that accurately solves the governing equations of the flow.
- Reynolds Averaged Navier-Stokes (RANS) simulation is an industry standard tool to approximate turbulent flows.
- Others (e.g., Large-Eddy Simulation (LES), Detached ation (DEC) ata



DNS of 3130 droplets interacting with grid turbulence, simulating a spray combustion process to study atomization (Dodd & Ferrante JFM 2016)

## **Direct Numerical Simulation (DNS)**

- DNS of high Reynolds number turbulent flows require high memory and petascale/exascale super computers.
- DNS solvers for incompressible flows like the pressure correction method often requires a solution to the Poisson equation at every time step.
- E.g., Ansys Fluent, OpenFOAM, etc.
- The Poisson solver is the bottleneck of such codes.

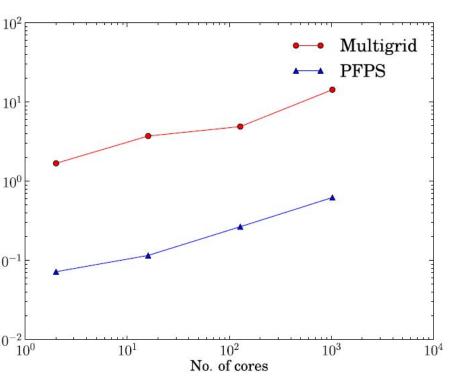
## **Poisson equation**

 $\nabla^2 p^{n+1} = \nabla \cdot \left| \left( 1 - \frac{\rho_0}{\rho^{n+1}} \right) \nabla p^* \right| + \frac{\rho_0}{\Delta t} \nabla \cdot u^*$ 

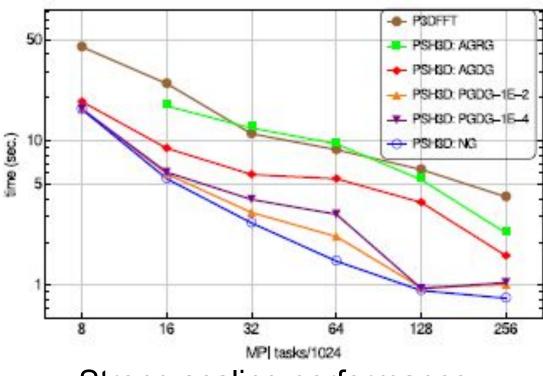


#### **Poisson solvers**

- Poisson equation is solved using the following methods. Direct methods involve constructing a linear system of eqns. and matrix inversion - computationally expensive.
  - Iterative methods are simple but converge slowly.
  - Eg. Gauss-Jacobi, Multigrid method, etc.
  - Direct spectral methods with Fast-Fourier Transform for periodic domains – Fast but difficult to 3D arallaliza

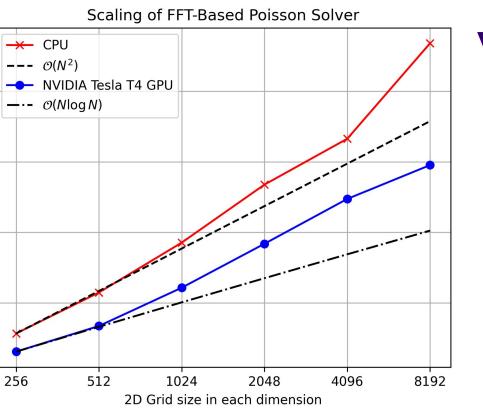


Weak scaling comparison of Multigrid method & Fast Poisson solver at 128<sup>3</sup>/2 grid points/core (Dodd & Ferrante *JCP* 2014)



Strong scaling performance comparison of various Fast Poisson solvers on an 8192<sup>3</sup> grid (Adams et al. *Parallel CFD* 2015)

## Hybrid CPU-GPU Fast Poisson



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A 2D benchmark test case with periodic BCs is tested.

- FFT-based Fast Poisson on a CPU using NumPy and on an NVIDIA Telsa T4 GPU using CuPy
- Plan: Implement in 3D.
- Plan: Implement hybrid **CPU-GPU Fast Poisson solver** using MPI+CUDA.

**Summary:** Poisson solver is the bottleneck for DNS of turbulent flows. We explore a hybrid CPU-GPU Fast Poisson solver to improve performance.

References:<sup>1</sup>NASA, ESA, and J. Hester (ASU); <sup>2</sup>R. Krimmel, USGS Cascades Volcano Observatory; <sup>3</sup>Austin